















ZAKOPANE





Funded by the Erasmus+ Programme of the European Union



- TO INTRODUCE THE BASICS OF STORYTELLING THROUGH THE PRISM OF THE HERO'S JOURNEY PARADIGM
- TO INTRODUCE BASIC GAME DESIGN & GAMIFICATION PRINCIPLES
- TO ENCOURAGE YOU TO DRAW INSPIRATION FROM EVERYDAY THINGS SO THEY CAN TAP INTO THEIR CREATIVE RESERVES
- TO DEVELOP KNOWLEDGE ABOUT EUROPEAN CULTURAL HERITAGE, MYTHOLOGY AND FOLKLORE
- TO DEVELOP ARTISTIC ABILITIES VIA ROLE PLAYING (MYTHOLOGICAL LARP, CREATION OF THEMATIC ESCAPE ROOM)
- TO ENCOURAGE TO REFLECT AND BECOME MORE SELF AWARE
- TO CREATE AND SHARE A COMPENDIUM OF NEW ORIGINAL FICTIONAL STORIES MADE BY PARTICIPANTS
- TO UTILIZE MUSIC AS A TOOL FOR EXPANDING THE LIMITS OF PARTICIPANTS' CREATIVITY

# Expected results:

- WILL GET NEW EXPERIENCE IN COOPERATION WITH PARTICIPANTS FROM VARIOUS COUNTRIES:
- WILL DEVELOP CREATIVITY AND STORYTELLING SKILLS
- WILL BECOME MORE OPEN TO OTHER CULTURES;
- WILL EXPERIENCE TRAVELLING (FOR THOSE WHO ARE TRAVELLING FOR THE FIRST TIME);
- WILL DEVELOP PLANNING AND PROJECT MANAGEMENT SKILLS;
- WILL BOOST SELF-ESTEEM:
- WILL UNDERSTAND WHETHER REFLECTION IS EFFECTIVE FOR THEM;
- WILL BE GIVEN TIME TO FIND INSPIRATION FOR CREATIVITY WORK;



## CREATE YOUR MYTH, BECOME THE HERO OF YOUR LIFE!

GAMYTHICATION IS A YOUTH EXCHANGE INSPIRED BY GAMES AND MYTHOLOGY, USED AS VEHICLES FOR A JOURNEY TOWARDS THE INNER SELF CONSCIOUSNESS. EVERY STORY, EVERY BOOK, EVERY MOVIE, EVERY THEATRE PLAY, IS AN ATTEMPT TO CAPTURE OR TO RECREATE THE EMOTIONAL EXPERIENCE AND THE INTENSITY OF INVOLVEMENT THAT YOU HAVE WHEN SOMEONE TELLS YOU THE STORY OF SOMETHING THAT HAPPENED OR COULD HAVE HAPPENED TO THEM.

USING STORYTELLING TECHNIQUES, SHAPING NARRATIVES AND UTILIZING THE POWER OF GAMIFICATION PRINCIPLES WE WILL CREATE NEW STORIES AND LEARN HOW TO PRESENT THEM TO AN AUDIENCE. WE WILL ENGAGE IN BOTH INDOOR AND OUTDOOR ACTIVITIES FROM NATURE HIKES IN SEARCH OF INSPIRATION TO DESIGNING AND

**TESTING OUR OWN ESCAPE ROOM EXPERIENCES. WE WILL ALSO SHARE VARIOUS** 

#### LOCAL MYTHS AND STORIES FROM OUR COUNTRIES OF ORIGIN, PASSED DOWN

THROUGH GENERATIONS TO FIND THE COMMON THINGS THAT INSPIRE AND MOVE US

AS HUMAN BEINGS.



Who:

- PARTICIPANTS WHO LIKE GAMES AND MAKE THEIR LIFE GAME AND CHALLENGE TO
- THOSE WHO ARE INVOLVED INTO THE MYTHS, KNOW THEIR COUNTRY AND WANT TO LEARN SMTH NEW ABOUT OTHERS
- CITIZENS OF RESIDING IN: POLAND, GREECE, NORWAY, ITALY, TURKEY (4 FROM EACH COUNTRY+ A LEADER)
- AGED: 20-27

IF YOU CAN TICK ALL THESE POINTS FEEL







APPLY HERE,



## THE DEADLINE IS: 1ST APRIL 2022

## YOU WILL BE INFORMED ABOUT RESULTS:

## **5TH APRIL 2022**



# Where: Zakopane



**VENUE:** THE TRAINING WILL TAKE PLACE AT ZAKOPANE

AT <u>WILLA JOZEFÓW.</u>

ZAKOPANE IS A SKI RESORT PLACE WITH SPECIFIC AND AUTHENTIC

CULTURE AND TRADITIONS OF POLISH MOUNTAIN PEOPLE

YOU WILL BE ACCOMODATED IN ROOMS OF 2-3-4 PEOPLE AND

HAVING A BATHROOM IN A ROOM

PARTICIPANTS WILL BE DIVIDED IN THE ROOMS ACCORDING TO THE SAME GENDER, BUT DIFFERENT NATIONALITIES.

YOU FOOD AND ACCOMODATION ARE COVERED BY THE ERASMUS+



## MAKE SURE YOU FILL OUT THE FOOD PREFERENCES AND PRECISE YOU DIET

## IN THE APPLICATION FORM.

IT WILL HELP US TO MAKE EVERYONE HAPPY AND AVOID LOGISTICS COMPLICATIONS!



# How to get there?

## **ARRIVING AT KRAKÓW BALICE AIRPORT: YOU SHOULD GET TO THE CENTRAL STATION AND**

**BUY THE TRAIN TICKET TO ZAKOPANE** 

#### OR GET TO CENTRAL BUS STATION AND BUY THE BUS TICKET TO ZAKOPANE

There is a shuttle bus or a shuttle train to Central Station from the airport. Close to the central station there is a bus station. The buses to Zakopane course every 30 minutes and the travel will take around 1 hour

#### **ARRIVING AT WARSAW CHOPIN AIRPORT: YOU SHOULD GO TO THE CENTRAL STATION**

AND BUY THE TRAIN TICKET TO EITHER ZAKOPANE OR KRAKÓW.

If you have a train ticket to Kraków you can repeat the root from the above (either bus or train from Kraków to Zakopane) There is a train shuttle or a bus number 175 to arrive from the airport to the Central Station

#### **ARRIVING AT WARSAW MODLIN AIRPORT: YOU SHOULD GO TO THE CENTRAL STATION OF**

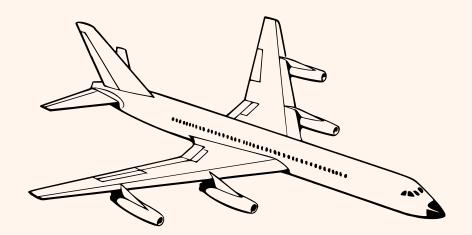
#### WARSAW AND BUY THE TRAIN TICKET TO EITHER ZAKOPANE OR KRAKÓW.

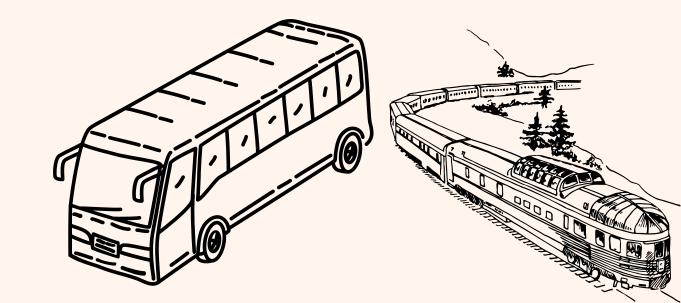
From Modlin Airport there is a bus train shuttle to Warsaw Central Station which has courses every 30-45 minutes. The travel time from Airport to Warsaw Central Station takes around 50 minutes

If you have a train ticket to Kraków you can repeat the root from the above (either bus or train from Kraków to Zakopane)

#### AT ZAKOPANE: 1ST JUNE 2022 AT 19:00 YOU WILL HAVE A BUS SHUTTLE WAITING FOR YOU.

The bus will take you stright to venue. If you want to arrive by yourself later or earlier, please let us know and we try to help you to organise the trip to Villa





# GAMYTHICATION PROJECT Travel costs

TAKE INTO ACCOUNT THAT ONLY THE MOST ECONOMICAL

TRANSPORTATION WILL BE REIMBURSED

THE MAXIMUM REIMBURMSENT IS ALLOWED TO 275 EUR,

EXCEPT POLISH PARTICIPANTS, WHERE YOU HAVE 180 EUR

WE WILL ASK FOR THE FOLLOWING DOCUMENTATION FOR THESE METHODS OF TRANSPORT AFTER THE TRAINING COURSE. SO PLEASE MAKE SURE YOU COLLECT OF THESE:

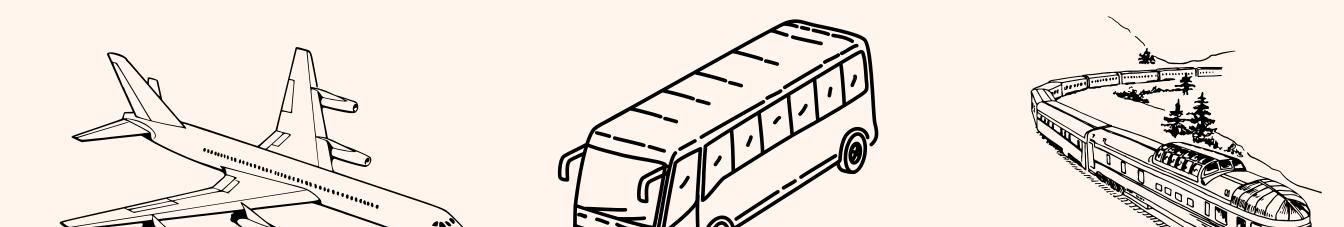
• FLIGHT: EMAIL WITH THE PRICE SHOWING PAYMENT METHOD (AND INVOICE IF POSSIBLE) AND BOARDING PASS (BOTH WAYS)

• TRAIN/BUS: TICKET AND, IN CASE IS POSSIBLE, INVOICE TOO. ONLY CHEAPEST OPTION WILL BE REIMBURSED

PLEASE NOTE, WE DON'T REIMBURSE TAXI COSTS

YOU WILL BE ASKED TO FILL IN A FORM WITH ALL YOUR TRAVEL COSTS AND ADD TO THE GOOGLE DRIVE TOGETHER WITH REQUIRED DOCUMENTS, SO WE CAN CALCULATE HOW MUCH YOU ARE ENTITLED TO BE REIMBURSED.

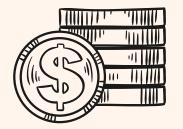
YOU WILL BE REIMBURSED ONCE YOU SEND ALL THE DOCUMENTS MENTIONED ABOVE. THE MONEY WILL BE SENT TO THE ACCOUNT OF PARTNER ORGANISATION IN YOUR COUNTRY. AFTER THAT YOU WILL BE REIMBURSED TO YOUR BANK ACCOUNT





# Visa and fee costs







DUE TO THE FACT WE APPLIED WITH THE PROJECT BEFORE PANDEMIC NOBODY KNEW THE COVID TEST EXISTS WE DECIDED TO MAKE THE PARTICIPATION FREE FOR THE PARTICIPANTS BUT IN CASE THE COVID TEST IS REQUIRED THE PARTICIPANTS ARE OBLIGED TO COVER IT BY **THEMSELVES** 

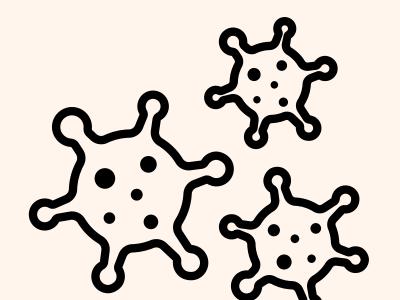
## **FULL VACCINATION STATUS:**

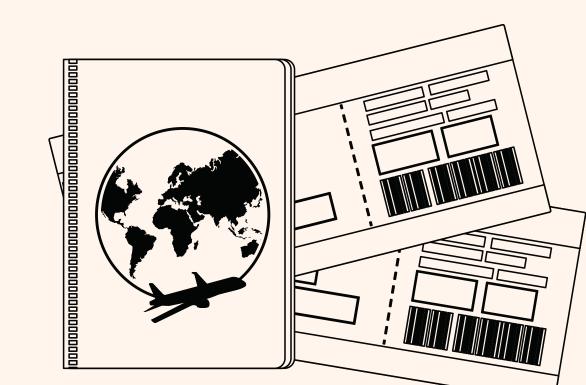
DUE TO THE SAFETY REASONS WE ARE OBLIGED TO MAKE THE FULL VACCINATION MAKE A REQUREMENT FOR PARTICIPATION



#### **VISA STATUS:**

#### TURKISH PARTICIPANTS MAY CONSULT WITH US FOR VISA EXTRA BURAUCRATIC AND ECONOMIC SUPPORT IF NECESSARY.





# ANTS)

# What to bring with you?

- ACTIVE HEALTH TRAVEL INSURANCE (TO BE COVERED BY PARTICIPANTS)
- VALID ID OR PASSPORT,
- CLOTHES (LONG AND SHORT-SLEEVED, T-SHIRTS, SHORTS AND LONG TROUSERS (COMFORTABLE ONES FOR WALKING), SWEATER, CAP (HAT) AND SUNGLASSES,
  COMFORTABLE WALKING SHOES AND SANDALS, FLASHLIGHT (TORCH), JACKET (WIND BREAKER),
- TOWEL AND TOILETRIES,
- EARPLUGS (BELIEVE US YOU WILL NEED THEM)
- SWIMSUIT,
- NOTEBOOK.
- FOOD AND MATERIALS FOR YOUR NATIONAL NIGHT

## HOMETASK

**ONCE YOU ARE ACCEPTED AS A PARTICIPANT** 

## AS WE ALL WANT TO KNOW EACH OTHER WE ENCOURAGE YOU TO JOIN OUR <u>FACEBOOK GROUP</u> AND SEND THERE A SHORT VIDEO YOU EXPLAINING:

#### - WHAT KIND OF MAGICAL CREATURE YOU ARE

#### -WHAT IS YOUR TOTEM ANIMAL AND WHY

THE VIDEO DOESN'T REQUIRE YOU TO BE THERE, IF YOU MAKE A SMALL CARTOON VIDEO OR MAKE A VIDEO OF YOUR TOTEM ANIMAL EVEN BETTER. WHAT IS IMPORTANT IS TO ENCOURAGE YOU TO USE YOUR CREATIVITY AND KEEP 2-3 MINUTES TIME REQUIREMENT





# Timetable 1st - 8 th June 2022

Where the 1st and 8th June are travelling days

# 1 DAY: ORDINARY WORLD 2 DAY: THE CALL OF ADVENTURE 3 DAY: ALLIES AND ENEMIES 4 DAY: THE INMOST CAVE 5 DAY: ORDEAL AND REWARD



## 6 DAY: THE ROAD BACK

More information about the days are to be explained to you during activities. We try to keep this element of anticipation and secret. Just prepare for your Hero's Journey



# Our trainer





## PETROS TSOPANAKIS

PETROS IS A GRADUATE OF INTERNATIONAL AND EUROPEAN STUDIES BUT HIS PASSION FOR CREATIVE MEDIA TOOK OVER AND HE ENDED UP HAVING YEARS OF PROFESSIONAL EXPERIENCE IN GAME DESIGN AND STORYTELLING. HE IS ALSO PASSIONATE ABOUT GAMIFICATION THEORY AND RECONNECTING PEOPLE TO NATURE THROUGH LONG HIKES, MEDITATION AND MINDFULNESS.

HE HAS WORKED AS A GRANTS EVALUATOR PROMOTING THE GROWTH OF GREECE'S AUDIOVISUAL SECTOR, ASSESSING BUSINESS PLANS AND FACILITATING NETWORKING EVENTS FOR PROFESSIONALS. HE CONTRIBUTED IN SETTING UP GREECE'S FIRST NATIONAL GAMES COMPETITION FOR STUDENTS AND WORKED ON INTERACTIVE EXPERIENCES THROUGH

THE USE OF DIGITAL MEDIA.

CURRENTLY, HE IS FREELANCING AS BUSINESS CONSULTANT ON TOPICS RELATED TO THE ENTERTAINMENT INDUSTRY. HE

IS INSPIRED TO CONTRIBUTE TOWARDS ESTABLISHING A FRAMEWORK FOR THE EFFECTIVE USE OF VIDEO GAMES IN EDUCATION AND BUSINESS SETTINGS.



# Partner organisations

- FOUNDATION "ZIELONY SŁOŃ", POLAND
- NEW WELLNESS EDUCATION, ITALY
- ROES COOPERATIVA, GREECE
- CREATORIUM, NORWAY
- KIYIKOU DOGA SPORLARI KULUBU DERNEGI, TURKEY











## **IN CASE YOU HAVE ADDITIONAL QUESTIONS**

## PLEASE, FEEL FREE TO CONTACT US

## **APPLY HERE UP TO 1ST APRIL**

## **COMMUNICATIONINERASMUS@GMAIL.COM**



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